RGB to Label Software's Instructions

This document presents the main instructions to use the RGB_to_label software.

- Exit: The present window is closed and the software ends.
- <u>New Project</u>: A new window is opened to indicate the directory and project name. The directory should be select using the right button (represented by ...), and the name of the project should be directly written in the textbox. After entering the appropriate data and clicking "OK", the "Input image" screen window appears.
- Input image: Firstly, the user is asked to specify the number of lines in the input image. This parameter can not be left void, and the minimum value possible is 1 and maximum is 2500. Finally, the user is asked to introduce the three bands (R, G, B) of the segmented image. The location of each band should be select using the right button (represented by ...), and none of these bands can be left void. By clicking in the "Create the labels" button, the software produces the labels for the input image, and save the result in the directory initially defined in "New Project". When this step is finished, the software ends.